

Mastering Perl

by brian d foy Stonehenge Consulting Services, Inc. version 1.6 February 2, 2009



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Single points

Multiple points

All things being equal

Don't benchmark languages

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Introduction



About this course

- Selected topics for the working programmer based on *Mastering Perl*
- Mostly not about syntax or wizardly tricks
- Not for masters, but people who want to control Perl code
- Not necessarily the way to do it, just the way I've done it
- Create "professional", robust programs other people can use
- We'll cover
 - * profiling
 - * benchmarking
 - * configuration
 - * logging
 - * lightweight persistence



The path to mastery

- The guild system had a progression of skills
- Apprentices were the beginners and worked with supervision
- Journeymen were competent in their trade
- Masters taught journeymen
- Journeymen studied under different masters
 - * different masters teach different tricks and methods
 - * journeyman develop their own style
- A masterpiece showed that a journeyman mastered his trade